

Towards Generating Realistic Geosocial Networks

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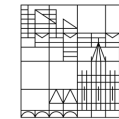
Panagiotis Bouros

JOHANNES GUTENBERG
UNIVERSITÄT MAINZ

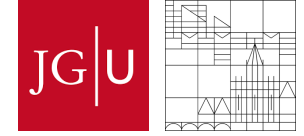


Theodoros Chondrogiannis

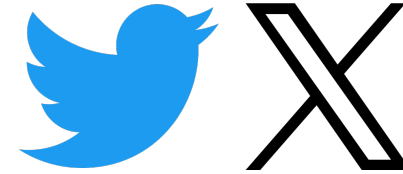
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Geosocial networks

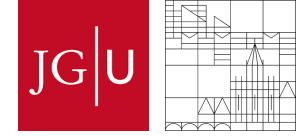


- Networks that **model both**
 - User social connections or interactions
 - Geo-referenced actions



- In **academia**, research on
 - Modeling
 - Indexing and query processing
 - Analysis
 - Influence maximization, community detection etc.

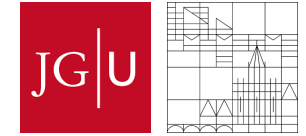
Dude, where are my datasets?



- Very few geosocial networks publicly available
- Use an official API
 - Limitations on queries or downloaded data per day
 - Fees for unlimited access
- Use synthetic geosocial networks
 - Realistic
 - Potentially large

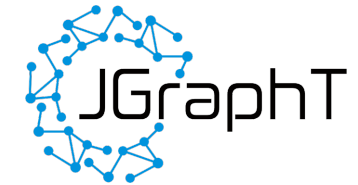
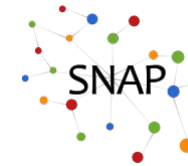


Background



- **Social network** generation

- Power-law vertex-degree distribution
- Small diameter
- Progressively constructed using preferential attachment
 - Rich gets richer approach



- **Spatial data** generation

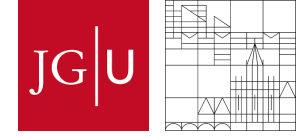
- Multidimensional data generation
- Variety of distributions in space
 - Uniform, clustered, diagonal



- **Geosocial network** generation

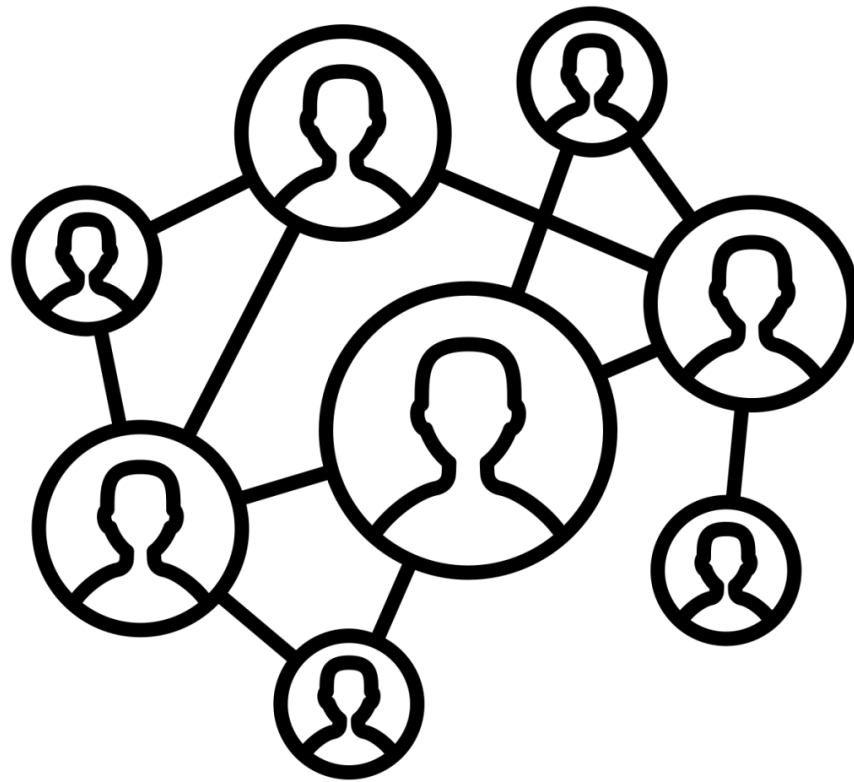
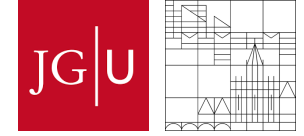
- [Alizadeh et al. 2017] and [Gallagher et al. 2023]
 - Both spatial and social dimensions evolve at the same time

Contributions



- ✓ Generation of **realistic** geosocial networks
 - Mimic the characteristics of real networks
- ✓ **Three types** of synthetic networks
 - Different characteristics
 - Cover different scenarios and applications
- ✓ Generator **prototype**
 - Modular architecture
 - Decouple graph generation from spatial data generation
 - Build upon existing generators
 - Reuse existing datasets

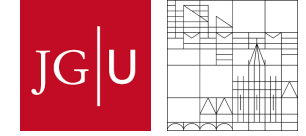
Types of synthetic networks (1/3)



- Characteristics

- One type of vertices
 - Users of the network
- One type of edges
 - Relationships between users, LIKE, FRIEND_OF, FOLLOW

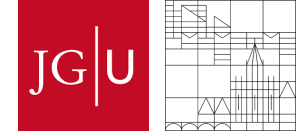
Types of synthetic networks (1/3)



- Characteristics

- One type of vertices
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- Subset of vertices spatially annotated
 - Workplace, residence etc.

Types of synthetic networks (1/3)



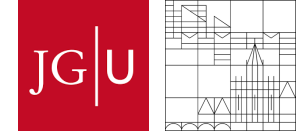
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- **Example**

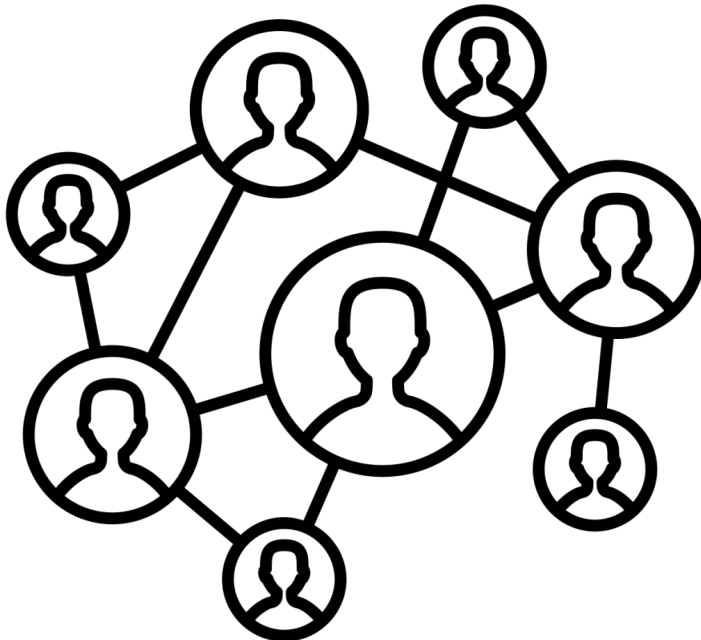
- Academic geosocial network
 - Co-authorship graph
 - Location of affiliation

Types of synthetic networks (2/3)

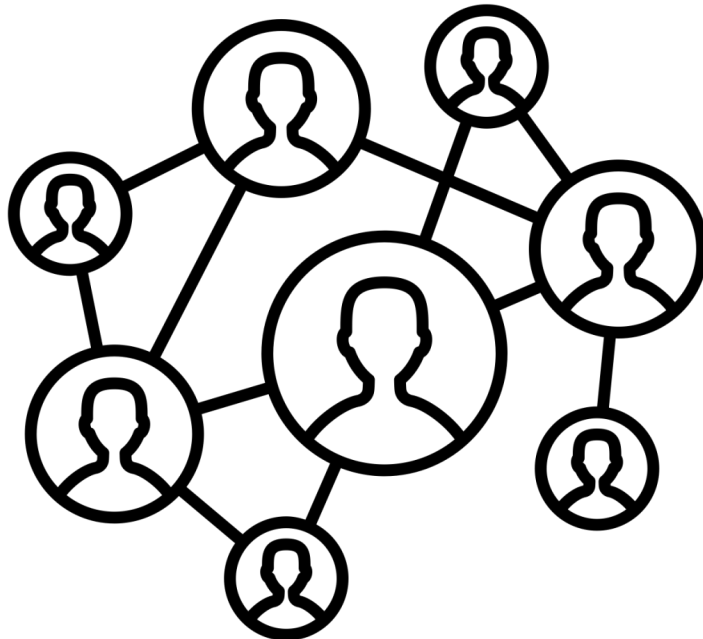
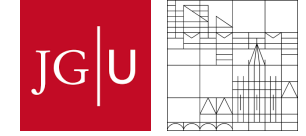


- Characteristics

- Two types of vertices and edges
- Social core of vertices and edges
 - Users of the network
 - Relationships between users



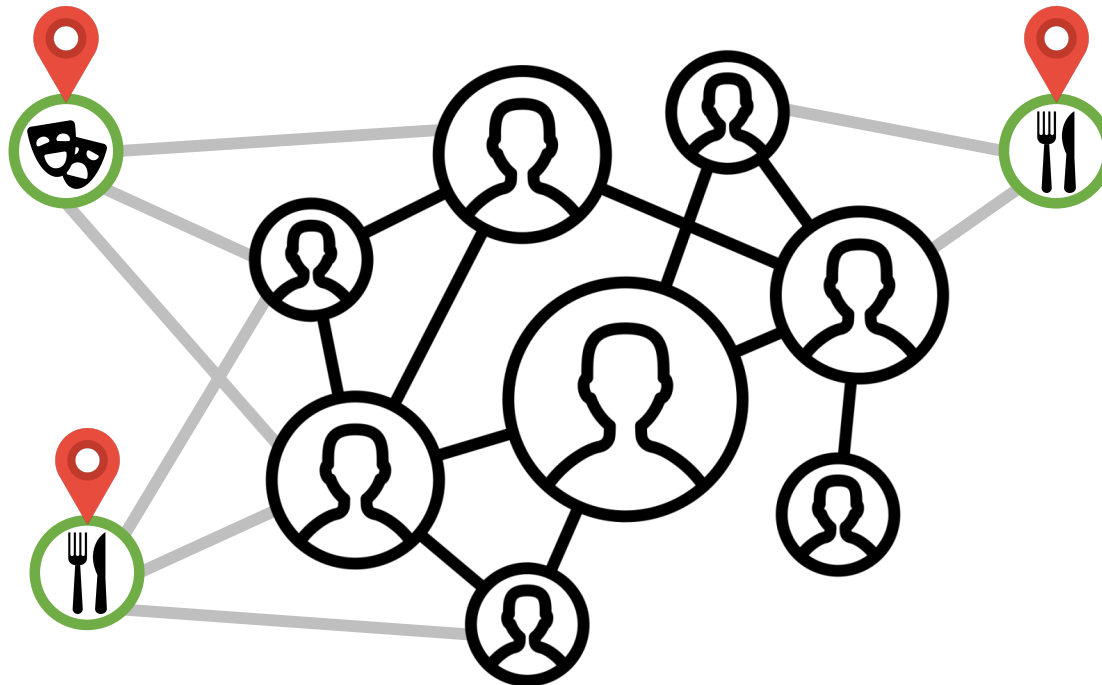
Types of synthetic networks (2/3)



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- Two types of vertices and edges
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 - Users of the network
 - Relationships between users
- Spatially annotated vertices
 - Venues, Points of Interest etc.

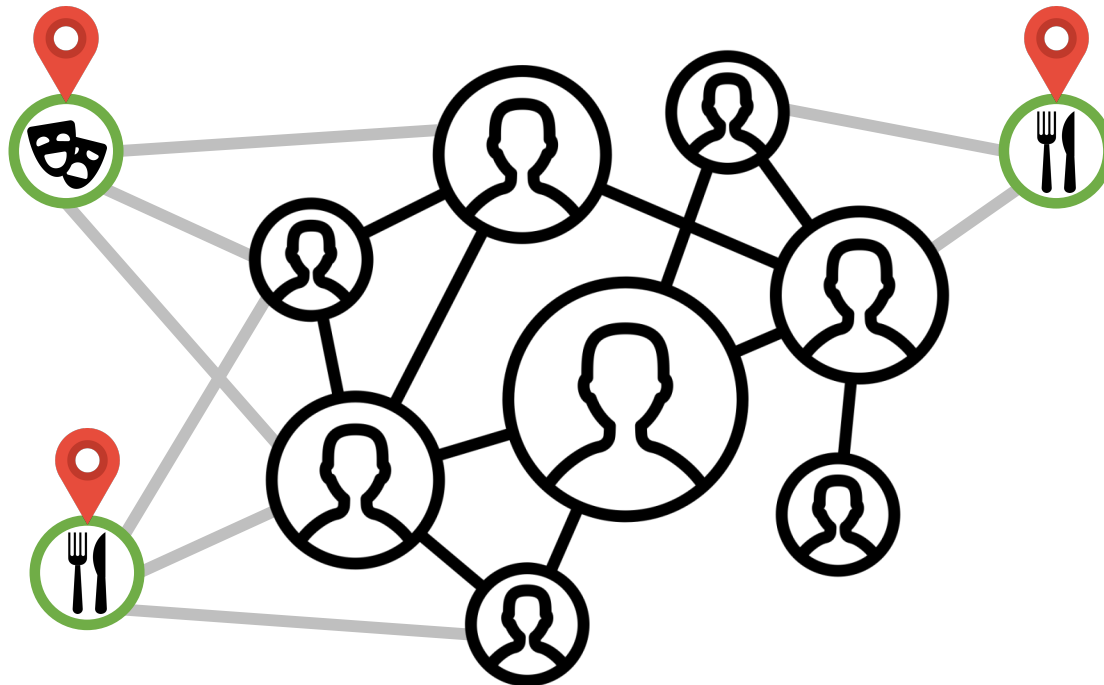
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- Spatial-to-social edges
 - One-to-many

Types of synthetic networks (2/3)



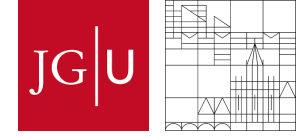
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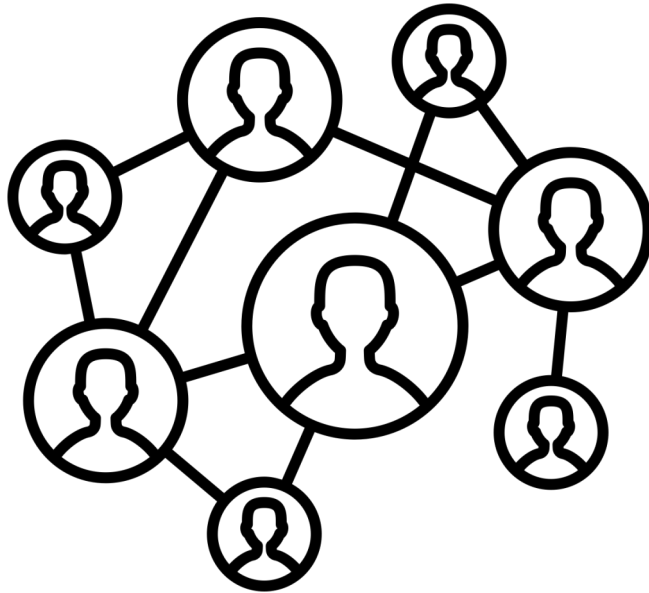
- Foursquare geosocial network
 - Users CHECK_IN in venues

Types of synthetic networks (3/3)

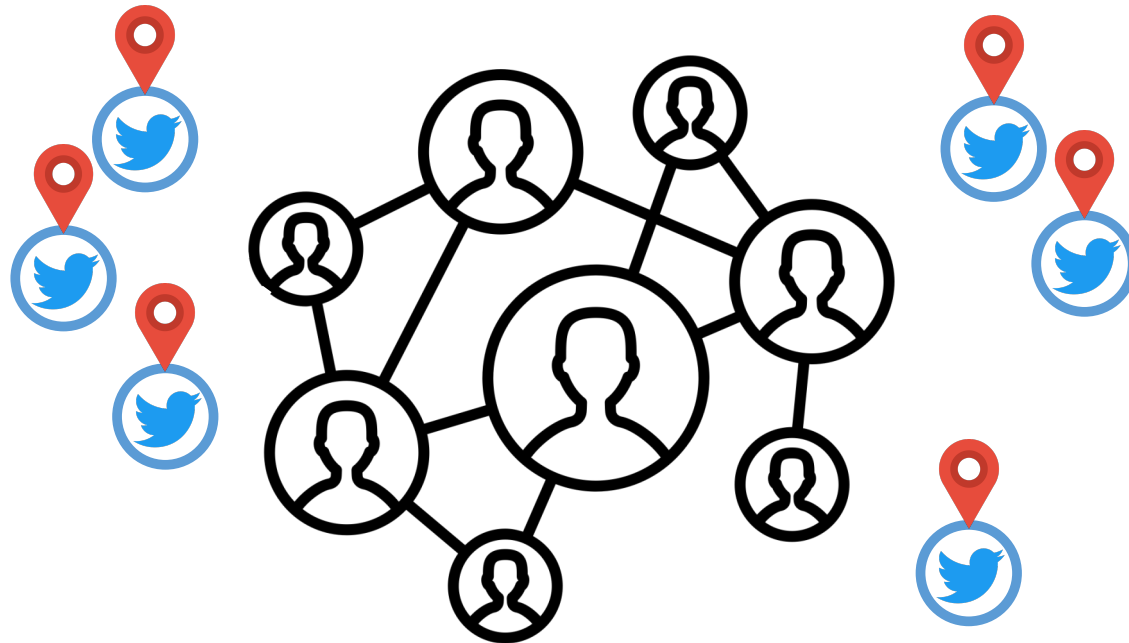
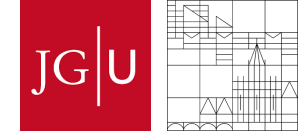


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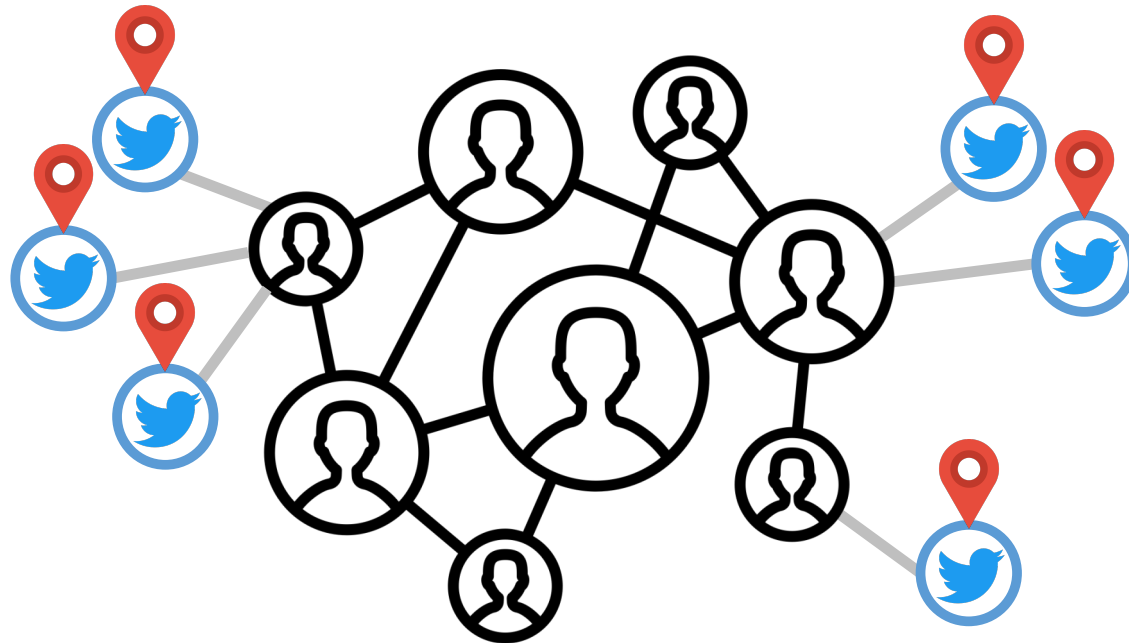
Types of synthetic networks (3/3)



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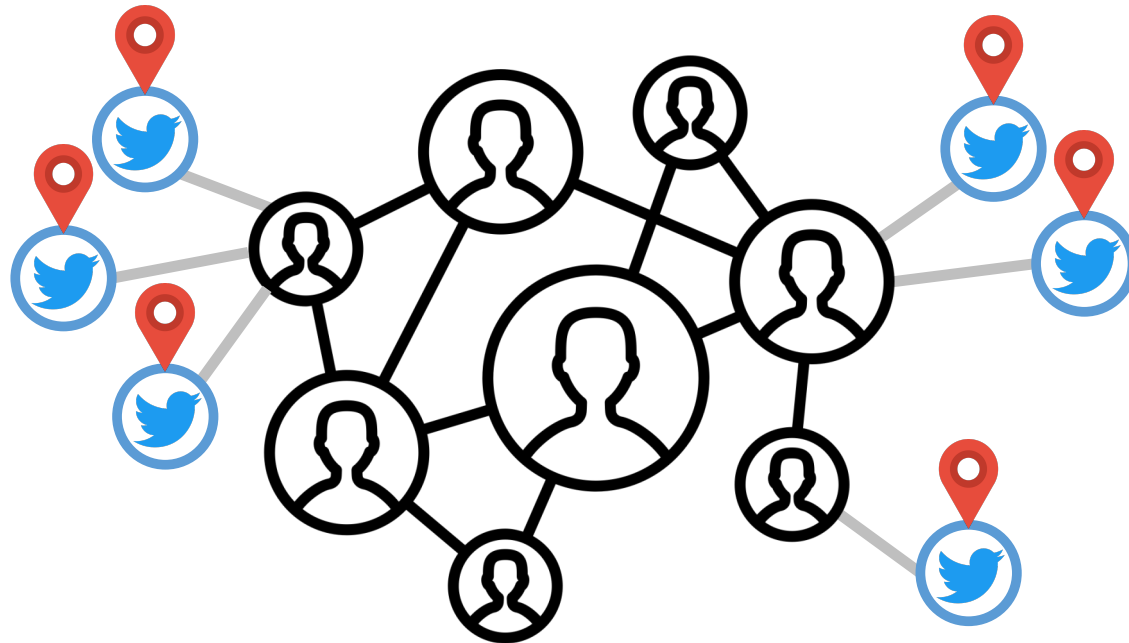
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Types of synthetic networks (3/3)



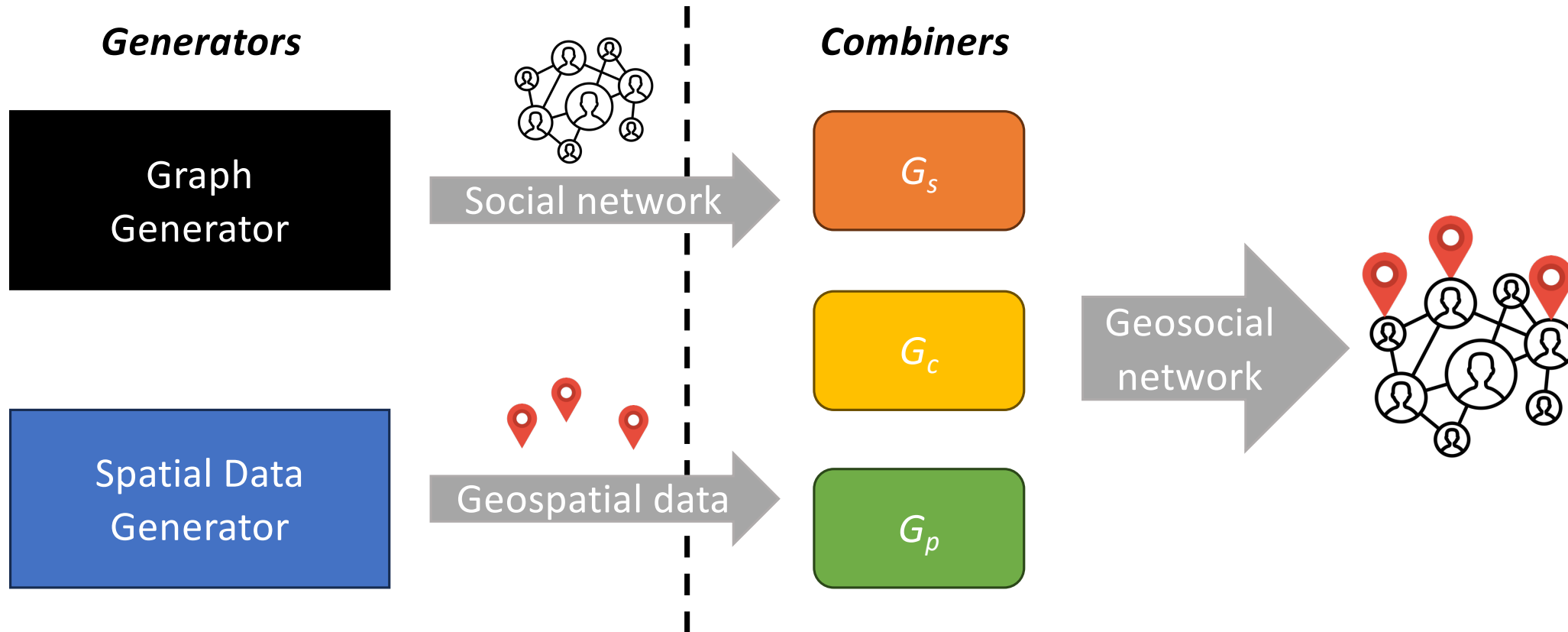
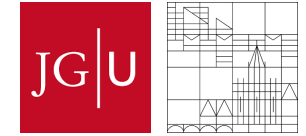
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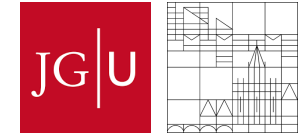
- Example

- GeoTweets geosocial network
 - Users make geo-annotated posts

Generation process



Prototype



Graph generation

- Outputs a .gr file
- Barabasi albert [Albert and Barabasi 1999]
- Scale-free [Bollobás et al. 2003]
- Powerlaw cluster [Holme and Kim 2002]

Spatial data generation

- Outputs a .co file
- [Katiyat et al. 2020]
- Point or rectangles
- Uniform, clustered, diagonal space distributions

G_s

1st type: Randomly select a subset of vertices from .gr to assign a geometry from .co

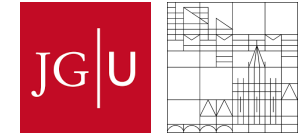
G_c

2nd type: Create spatial vertices from .co, connect each to one or more social vertices from .gr

G_p

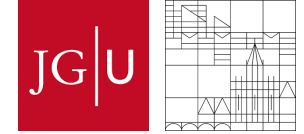
3rd type: Create spatial vertices from .co, connect each to one social vertex from .gr

Future work



- Study **how realistic** the generated networks are
 - Compare against available real networks
- Investigate **new types** of geosocial network or **generation approaches**
 - [Gallagher et al. 2023]
- Consider vertex and edge **labels**
- Develop an **interactive UI** for generation and visualization

Thank you!



Questions ?

<https://github.com/pbour/geosocialgenerator>